AR 9150 : Art III: Advanced Studio

The course is designed to expand students' knowledge, skill development, and independent thinking in both two-and three-dimensional media. This advanced course affords students the opportunity to develop a portfolio that reflects personal investigation of an idea or theme. The course is planned so that students can develop artwork that exhibits quality, thematic development, breadth of experience, technical skill, and development of ideas over time. The standards and objectives are organized into five specific content strands: Creative Process; Critical Thinking and Communication; History, Culture, and Citizenship; Innovation in the Arts; and Technique and Application. Art production will focus on developing more advanced applications of ideas, materials, and techniques. Upon completion of this course, each student will create a portfolio that illustrates development of conceptual ideas and design fundamentals that may be carried forward to the next level of study and that can be used as a foundation for the development of the Advanced Placement Studio portfolio. Students develop visual literacy and appreciation for art through written, visual, and verbal expression. Students will also explore career options, public art, and copyright fundamentals in the field of art and are expected to participate in various art shows.

Subject Area

Art Credits 1 Years 1 Level **High School** Grades 10 11 12

Prerequisites

Art I: Foundations, and Art II: 2D Approaches and/or Art II: 3D Approaches

Storyboard

Essential Questions: What Are the Big Issues About Art? How and Why Do We Make Art? How Does Art Relate to History and Culture? How Do We Respond to Works of Art? How Do We Use New Media to Create Works of Art?

Unit **OUARTER 1** Title and Artist's as Technology Creators Quarter

OUARTER 2 Cultural Identity OUARTER 3

Innovation and Connectio

OUARTER 4

Image Cue



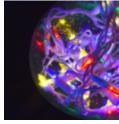
Once we understand the beginning steps, we Now, we can move into understanding and can start to shift our focus on how art reflects developing an appreciation of the diverse our personal and shared identities through use values of others. Receiving and articulating

of new media. We can look at our relationships with our community and cultural interpretation of ideas. We can look at the backgrounds to build the foundation on the importance of technology based art and its history.



Diverse Perspectives and Digital Citizenship

ideas based on personal perspective and development of such new media tools to guide us to build our foundation of knowledge and share our learning with our community.



Finally, we can explore ho us to transform our ideas approaches and be innova ideas. Allowing ourselves creative healthy risks thro application of design. We our background and share with others to build upon i

We begin by starting our journey by discussing how people make art Focus of and use digital tools. We look to this the as a foundation of the purpose of Story our journey in the art classroom developing ourselves as artists in the technology field. We use the

creative process to start to utilize these tools to experiment with various new media forms.

The Creative Process

Apply creative process through inquiry, investigation, generating ideas, testing solutions, refining, and reflecting on process and product while developing a personalized portfolio exhibiting

original voice and vision as an Goals artist

> Techniques & Application Able to transfer and apply knowledge of artistic skills and techniques when developing ideas for creative expression through a variety of media.

As an artist, I can:

Develop essential questions to guide a sustained digital investigation which includes a synthesis of ideas, materials, and processes over time.

Use the creative process to develop and inform an original artistic vision/voice

Maintain a digital art portfolio that demonstrates inquiry, research, fluency of ideas, flexibility of Learning thought, connections, concepts,

media exploration, and processes

Targets

Present and exhibit works of art as part of the artistic process, including selecting and preparing works and writing supporting documentation and reflective statements

Demonstrate technical skill and independent thinking in the use of digital media, techniques, and processes to achieve desired intentions in works of art and design.

Critical Thinking & Communication

Understands and develops an appreciation that art can have diverse values, meanings, and definitions while recognizing multiple responses and perspectives. Effective at receiving and articulating ideas using appropriate vocabulary and communication when responding to works of art. Able to work independently and collaboratively.

History/Culture/Citizenship: Explore and awareness that art is a reflection of time, place and culture. Students identify and interact with art as a community member and art as a community member and citizen, citizen, developing a lifelong engagement with developing a lifelong engagement with art as a art as a supporter, advocate, creator, and informed viewer.

As an artist, I can:

Evaluate the effectiveness of the communication of artistic vision/voice in personal works of art,

Analyze art exhibitions in written reflections and describe how the purpose of art shifts over time and explain the functions and purposes of personal works of art

Use a variety of critique processes to reflect on and inform personal artistic vision/voice.

Explain how themes throughout the history of art have been influenced by traditions, norms, values, beliefs, and events

Compare and analyze art styles within cultural contexts and research and analyze diverse artists, art styles, and cultures that inspire personal works of art,

Analyze the ways that technology and innovation have impacted the evolution ofart and design.

Critical Thinking & Communication

Understands and develops an appreciation that art can have diverse values, meanings, and definitions while recognizing multiple responses and perspectives. Effective at receiving and articulating ideas using appropriate vocabulary and communication when responding to works of art. Able to work independently and collaboratively.

History/Culture/Citizenship: Explore and understand historical influences of art through understand historical influences of art through the work of self and others while cultivating an the work of self and others while cultivating an solving skills, current and awareness that art is a reflection of time, place technologies while making and culture. Students identify and interact with to visual arts careers.

supporter, advocate, creator, and informed viewer.

by traditions, norms, practices, values, beliefs,

Explain how art can have different values and

engagement, leadership, and advocacy within

Practice ethics in all aspects of digital art

documentation and justification of original

making and designing to include the

meaning for the viewer and the artist.

Describe opportunities for digital arts

As n artist I can:

and events,

the community.

ideas.

grow as an art community reflect on the use of techr prepare us for career read opportunities.

Techniques & Application

Able to transfer and apply artistic skills and techniqu developing ideas for creat expression through a varie

Innovation in the Arts Und applies the artistic proces

As an artist, I can:

Investigate and describe a digital arts skills in a varie workplace, college, and ca Understand how artworks have been influenced pursuits. expand on how o innovative digital media, t processes are used to

> Expand their use of new te media, tools, and techniqu production of art

Use new technology in th development or documen works,

Explain how the use of teo has changed over time.

Refine personal stylistic d choices for subject matte creation of artwork.